## Some CPSC 259 Sample Midterm and Final Exam Questions (Part 1)

Some of these have appeared on exams for related courses. I've changed some questions to reflect CPSC 259 material (e.g., translated the code to C, excluded material we don't cover, included material we do cover, and changed the marks a bit to reflect probable CPSC 259 marking practices).

1. $\{4$ marks $\}$ You will get 3 marks if you get one wrong, 2 marks if you get 2 wrong, and 0 marks if you get 3 or more wrong. Circle ALL correct answers because there may be more than 1 correct answer!

Which of the following statements about stacks, queues, and general lists are true?
a) Stacks and queues can be implemented using arrays.
b) A queue allows a user to retrieve nodes using the LIFO principle, in $\mathrm{O}(1)$ time.
c) A stack allows a user to retrieve nodes using the FIFO principle, in O(1) time.
d) Suppose we have a circular array holding only integers, and having a capacity (maximum size) of $n$. If the array is a circular array, then we can store more than $n$ entries in it at any given time because we can make use of the modulus operator.
e) Using a doubly-linked list, it is not possible to keep the nodes sorted.
2. $\{2$ marks $\}$ Put these Big-O sets of functions into ascending order of complexity:

$$
\mathrm{O}\left(n^{1 / 2}\right), \mathrm{O}(\lg n), \mathrm{O}\left(n^{1 / 3}\right), \mathrm{O}(n), \mathrm{O}(1 / n) .
$$

3. $\{6$ marks $\}$ Compute the complexity of the following function, in terms of number of dollar signs (\$) printed, as a function of $N$. Note that $N$ is distinct from $n$. Justify your answer by briefly explaining your work (i.e., by showing your calculations). It is not necessary to compute witnesses.
```
void myCalc(int N)
    int w, k;
    j = 0;
    n = N;
    while (n > 1)
    {
    n = n / 32;
    j++;
}
for (w = 0; w < (N/3 + 32); w++)
    for (k = 1; k <= j*N; k++)
    printf("$");
}
```

4. \{10 marks\} The following C function traverses a doubly-linked list consisting of 0 or more nodes from the current node, in the direction indicated by the input parameter (going left, or going right). For example, if you are at node "Susan" and you're supposed to go left, then, on the screen, print out all the names found in the nodes from the one before Susan to the start of the list, in that order (but do not include Susan (in the current node)). The same idea applies when going to the right.

Assume that the following declaration is correct:

```
struct Node {
    char * name;
    struct Node * prev;
    struct Node * next;
};
```

Note that if curr is a struct Node pointer, then:
printf("\%s\n", curr->name);
prints out the name.
Finish the following function. There is no dummy node at the start or the end of the list (i.e., it's just an ordinary list of nodes, possibly empty); so, you'll have to test for where the list ends. Note also that the function returns the number of names that were printed.

```
int printNodesinOneDirection(struct Node * curr, char LeftOrRight)
{/
and then prints out
// all the names in the nodes to the left ('L') or right ('R') of curr (but
// excluding the name in curr. The function returns a count of the number
// of names printed on the screen.
// PRE-CONDITION: curr is either NULL or points to a valid Node shown above
// LeftOrRight is either 'L' or 'R'
/* Declare any needed variables here. Follow this with your code. (Some code
is provided further below.) */
```

```
if (LeftOrRight == 'L') /* be sure to do the 'R' part, too */
/* print out all the names of the nodes to the left of curr's node */
```

5. \{2 marks \} If an algorithm runs in $\mathrm{O}(n \lg n)$ time, it is not possible to find another algorithm that performs worse on the same task:
a) True
b) False
6. $\{2$ marks $\}$ What is the most appropriate Big-O complexity for the following code fragment:
```
for (k=1; k < 10*n; k++)
{
    print k;
    print n*n;
}
```

a) $\mathrm{O}(n)$.
b $\mathrm{O}(10 n)$.
c) $\mathrm{O}(1)$.
d) $\mathrm{O}(k)$.
e) $\mathrm{O}\left(n^{2}\right)$
f) None of the above.
7. \{2 marks\} What is the most appropriate Big-O complexity of the task of finding and deleting an element in a singly linked list (with $n$ nodes) in the worst case? You can assume that you have a head pointer.
a) $\mathrm{O}(1)$
b) $\mathrm{O}(n)$
c) $\mathrm{O}(n+1)$
d) $\mathrm{O}\left(n^{2}\right)$
e) $\mathrm{O}(n+n)$
f) None of the above.
8. \{6 marks \} Consider the following C code. After each line, write down the contents of $x$ and $y$. If at any point you cannot determine the contents, write "unknown".

```
int main(void)
```

\{

```
    int x = 5, y = 15;
    int * p1, * p2;
    p1 = &x; // x contains ___ y contains
    p2 = &y; // x contains ___ y contains
    *p1 = 10; // x contains ___; y contains
    *p2 = *p1; // x contains __; y contains
    p1 = p2; // x contains ___ y contains
```



```
    system("pause");
    return 0;
}
```

9. \{10 points\} Write a function merge to merge two sorted arrays $a$ and $b$ into one, so that merged version of the array contains all elements of the two arrays combined into one list and they're in proper numeric order from smallest to largest). Use the following specification:
```
void merge( int a[], int n1, int b[], int n2, int c[] )
{
Pre-conditions: a is a sorted array of integers, indexed from 0 to n1-1; b is a sorted array of integers, indexed from 0 to n2-1; c is a previously allocated array (in the caller) with size n1+n2
Post-conditions: c contains all the items from a, plus all the items from b, in sorted order, indexed from 0 to n1+n2-1; that is, the array c contains the merged result of the items in arrays a and b.
```

Use the space given to plan your algorithm before you start coding.
Hint: There are two steps: comparing the next unused element from each of $a$ and $b$, and pick the smaller of the two to add to c. Be sure to correctly handling the remaining data once a or b is empty.

